



Jędrzej (Jed) Mejzner

Product Designer · Warsaw

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Profile

I design digital products and build them myself, for the web, the Mac and Vision Pro. My work used to end at a polished Figma prototype that other teams turned into the real thing; now I design, build and iterate on living products myself, so patterns and interactions get tested for real. Still obsessed with details.

Experience

Adfidence ↗

2019 – now

A media governance platform for global advertisers, about 70 people

Head of Design

2024 – now

Lead Product Designer

2022 – 2024

Marketing and BI

2019 – 2022

- Design the whole platform, from sign-in and admin tools to the views that make sense of complex data.
- Led its complete redesign and built a new design system from the ground up, rolled out across the whole product; clients go out of their way to praise it.
- Bring new UX patterns to a category of dense tables and slow tools. Also designed the marketing site.

NEWFRAME ↗

2022 – now

Founder & Designer · My one-person studio

Websites and landing pages for real businesses, designed and built end to end, with apps, automation and AI next: Karmel & Czekolada, Atelier Luma, Hubert Kęsik, Panenka Creatives, Amvis and Esthetic.

Earlier, in Boston

2015 – 2019

Digital Marketing Specialist · Acadian Asset Management

2018 – 2019

Production Manager · Continuum MPS

2018

Marketing Communications Manager · Pioneer Investments

2016

Project Coordinator, M&A integration · John Hancock Financial Services

2015

Led the refresh of Acadian's website, from the first desktop and mobile drafts to the external UX vendor.

Selected projects

VisionSpeech ↗

2025 – now

Dictation app · visionOS, macOS · Design & code

Built after Vision Pro could not take dictation in Polish. It runs entirely on local models, so your voice never leaves the device. Friends started using it, so it is becoming a product, Mac first.

Tyler ↗

2026

macOS app · Design & code · Coming soon

A window manager built in Xcode: a Liquid Glass panel grows out of the notch with your layouts.

Uroki Tattoo ↗

2023

Website · Art direction, design & build in Framer · Framer Site of the Month, July 2023

A site for one of Warsaw's best tattoo studios; clients said it was part of why they walked in.

This desk, jedmej.com ↗

2026

3D portfolio · three.js, Rapier · Design & code

My portfolio as a real-time 3D desk: everything can be picked up and the light follows the time of day. I measured every render pass and cut GPU time at night by 40%, to hold 60 fps on a laptop and 30 on a phone.

Education

Northeastern University, Boston

2013 – 2018

Bachelor's, double major in Marketing and Graphic Design

Skills

Design

Product and interaction design, design systems, data-dense UI, visionOS, art direction

Build

HTML, CSS, JavaScript, three.js, Framer, Xcode for Mac and iOS, AI-assisted coding

Tools

Figma, Paper, Claude Design, Claude Code, ChatGPT

Languages

Polish (native), English (fluent)

Off the clock

Games and how their menus work, spatial computing, smart glasses, local AI models, travel